= 120-READINGS = Articles in Readings-sources/ and related web links.
A collection of articles on defining computer science.
Denning-ResurgenceOfParallelism-2010.pdf
Denning-BeyondComputationalThinking-2009.pdf
Denning-ComputingIsNaturalScience-2007.pdf
Denning-ComputingParadigm-2009.pdf Denning-GreatPrinciplesOfComputing-2010.pdf
Denning-Great Ancipies0/Computing-2010.pdf Denning-IsComputerScienceScience-2005.pdf
Denning-Is-Computer setence-setence-2003.paj Denning-TheGroundingPractice-2011.pdf
Denning-WhatIsComputation-2010.pdf
http://www.youtube.com/watch?v=On-k-E5HpcQ Computer Architecture is Back: Parallel Computing Landscape, Dave Patterson.
Computer Architecture is Buck: Furutet Computing Lanuscape, Dave Fatterson.
Lec-5 Turing Machines
Schmidt-FormalModels.pdf
A long but very readable and detailed explanation of automata theory and Turing Machines. Lots of examples.
Hodges-TuringLogicalPhysical-2004.pdf Historically oriented discussion of Turing's motivations and subsequent developments in defining computation, mind, and other topics.

Kondo-ReactionDiffusionBioPatternTuringMachine-2010.pdf

Turing Machines applied to biological processes.

Related Links:

http://www.turing.org.uk/turing/scrapbook/machine.html

The Alan Turing Internet Scrapbook. Lots of interesting bits and pieces about TMs and Turing, with many links.

http://www.alanturing.net

The Alan Turing Archive for the History of Computing.

http://www.cs.odu.edu/~toida/nerzic/390teched/regular/fa/delta-star.html

Introduction to Finite Automata. A long and mathematically complete explanation with Java applets for animation. Starts with simple vending machine examples, but quickly turns to mathematical treatment. Lots of examples of finite-state machines. Goes through DFAs, NFAs, regular languages, grammars, CFGs, Turing Machines, the Halting Problem, time complexity, P and NP, and NP completeness.

http://courses.cs.vt.edu/~cs1104/ModelsComp/TOC.html

Models of Computation. A short series of short pages that give mostly text-based illustrations of TMs and mathematical definitions. Also has a short introduction to computability.

http://www.arts.uwaterloo.ca/~celiasmi/Papers/Turing%20Myth.central.jetai.1ce.nofields.html

The Myth of the Turing Machine, The Failings of Functionalism and Related Theses, Chris Eliasmith, February, 2002. Interesting as a short introduction to cognitive science and the computational theory of mind. Has many classical references.

http://www.thaory.org/aomployity/adnt/html/adnt.html

Martin-PipeliningProjectAndGatingClocks-.pdf

<i>computation, Dynamics and the Phase-Transition</i> , by Jeremy Avnet. An interesting article about Cellular Automata earting from TMs.
Lec-6 Devices
Irwin-VLSIintro-2002.pdf
Davis-VLSIoverview-2004.pdf
Zar-Harris-VLSIscaling-2005.pdf
Lec-7 FSM implementation
Barr-HowProgrammableLogicWorks-1999.pdf
Ezware-FlipFlopsAndRegisterspdf
Ezware-RegisteredLogicAndStateMachinespdf
Styles-MemoryAndClockedLogic-2006.pdf