



Annotation of Tense & Aspect Semantics for Sentential AMR

Lucia Donatelli¹, Michael Regan²,
William Croft², & Nathan Schneider¹

Georgetown University¹, University of New Mexico²

LAW-MWE-CxG 2018

26 August 2018



Why tense and aspect?

https://www.youtube.com/embed/W6E_Pjayhl8?start=139&end=166

"These facts are consistent with what the United States has long known: Iran **has** a robust, clandestine nuclear weapons program..."

...changed the word "has" to "had"...

NLP representations & tools should be able to capture these differences, but often don't.

This work: **AMR**

In the context of MWEs & constructions...

1. Aspectual meaning of non-compositional expressions is systematic
 - (1a) Hermione **has been dying** for years.
 - (1b) *Hermione **has been kicking the bucket** for years.
2. Light verbs exist in part to express tense (& aspect)
 - (2a) Nathan **gives** interesting talks.
 - (2b) Nathan **gave** an interesting talk yesterday.
3. Some fixed expressions entail changes related to tense & aspect
 - (3) The COLING audience is well-versed in MWEs **by now...**
in fact, they were well versed before they arrived last week.

Contributions of this work

Extend existing AMR annotation
to reflect tense/aspect contrasts in English

- Semantic tense/aspect categories & criteria
- Pilot annotation results
- Open challenges

MOTIVATION FOR TENSE AND ASPECT

Why tense and aspect?

TENSE

- The **when** of an event

ASPECT

- The **how** of an event



Snoopy cycles.

PRESENT TENSE

ACTIVITY; CHARACTERISTIC

Snoopy cycles to work.

PRESENT TENSE

GOAL-ORIENTED ACTIVITY;
CHARACTERISTIC /
HABITUAL EVENT

Why tense and aspect?

TENSE

- The **when** of an event

ASPECT

- The **how** of an event



Snoopy cycled to work.

PAST TENSE

Snoopy cycled
to work
yesterday.

ONE-TIME, GOAL-
ACHIEVED EVENT

Snoopy cycled
to work *before*
he got a moped.

HABITUAL,
RECURRING EVENT

Why tense and aspect?

TENSE

- The **when** of an event

ASPECT

- The **how** of an event



Snoopy **cycled** to work
yesterday *but got a flat tire.*

Snoopy **never** cycles to work.

Snoopy **ought** to cycle to
work, but he **doesn't want** to.

Why tense and aspect?

Carr Fire in California Claims a Seventh Victim as It Continues to Grow



*“As of Sunday morning, the Carr Fire **had destroyed** more than 1,600 buildings and **consumed** more than 154,000 acres.”*

*“The fire **was** 41 percent **contained** but Ms. Bain said it **was spreading** along deep drainage gullies, which **are hard to reach** for firefighters.”*

Existing tense/aspect representations

- **TimeML**

(Pustejovsky et al., 2003; Pustejovsky, 2017)

- **Situation Entity (SE) Labeling**

(Friedrich & Palmer, 2014; Friedrich et al., 2016)

- **Richer Event Description (RED)**

(O’Gorman et al., 2016)

- **Causal & Temporal Relation Scheme (CaTeRS)**

(Mostafazadeh et al., 2016)

- **Tense Sense Disambiguation**

(Reichart and Rappoport, 2010)

1. How to separate **grammatical** tense/aspect from **semantic** tense/aspect?

2. How to create **event types** that are understandable for non-linguist annotators?

3. How to reason with **context**?

ABSTRACT MEANING REPRESENTATION (AMR)

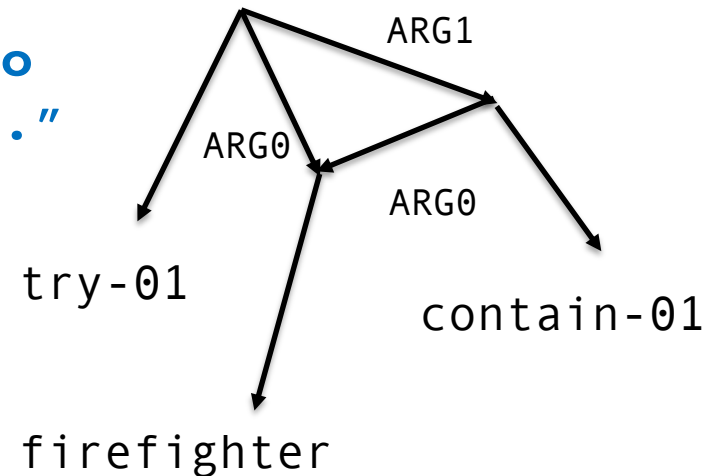
Abstract Meaning Representation

(Banarescu et al. 2013)

- Broad-coverage, **sentence-level** semantic representation for **English**
- **Abstracts** away from morphosyntactic variation
 - Predicate-argument structure, named entities, coreference, modality, ...
- Aspires to be the “Penn Treebank” for semantics to spur work in **natural language understanding and generation**

“The firefighters are trying to contain the spread of the fire.”


```
(t / try-01
:ARG0 (f / firefighter)
:ARG1 (c / contain-02
:ARG0 f
:ARG1 (s / spread-02
:ARG1 (f2 / fire))))
```



Abstract Meaning Representation

(Banarescu et al. 2013)

- Broad-coverage, **sentence-level** semantic representation for **English**
- **Abstracts** away from **morphosyntactic variation**
 - Predicate-argument structure, named entities, coreference, modality, ...
- Aspires to be the “Penn Treebank” for semantics to spur work in **natural language understanding and generation**



Leaves out much important,
functional information,
tense and **aspect** included

“As of **Sunday**, the fire **had destroyed** more than 1,600 buildings but **was spreading** quickly.”

=

“On **Sunday**, the fire **destroyed** more than 1,600 buildings and **spread** quickly.”

=

“By **Sunday**, the fire **will have destroyed** more than 1,600 buildings and **will be spreading** quickly.”

DESIGN PRINCIPLES

Design principles

1. Capture *semantics* (vs. morphosyntax) of tense and aspect
2. Balance *complexity* of tense/aspect & *simplicity* for annotation
3. Integrate into *current* AMR annotation practices

Design principles

1. Capture *semantics* (vs. morphosyntax) of tense and aspect

1. I am leaving for
Boston tomorrow.

2. Balance complexity of tense/aspect & simplicity for annotation

2. I am eating a
sandwich.

3. Integrate into current AMR annotation practices

3. I am loving being in
Santa Fe.

Design principles

PRESENT TENSE

PROGRESSIVE ASPECT

1. Capture *semantics* (vs. morphosyntax) of tense and aspect

1. I **am leaving** for Boston tomorrow.

FUTURE TIME, COMPLETABLE ACTION

2. Balance complexity of tense/aspect & simplicity for annotation

2. I **am eating** a sandwich.

PRESENT TIME, PROGRESS TO GOAL

3. Integrate into current AMR annotation practices

3. I **am loving being** in Santa Fe.

PRESENT TIME, STATIVE

Design principles

1. Capture *semantics* (vs. morphosyntax) of tense and aspect
2. Balance **complexity** of tense/aspect & **simplicity** for annotation
3. Integrate into current AMR annotation practices

3. I **am** **loving** **being** in Santa Fe.

PRESENT TENSE
COPULA

NOMINAL, PHYSICAL
LOCATION

PROGRESSIVE; MENTAL
STATE

Design principles

1. Capture *semantics* (vs. morphosyntax) of tense and aspect
 2. Balance **complexity** of tense/aspect & **simplicity** for annotation
 3. Integrate into current AMR annotation practices
3. I **am loving** being in Santa Fe.
- Time** = now
Aspect = temporary state

Design principles

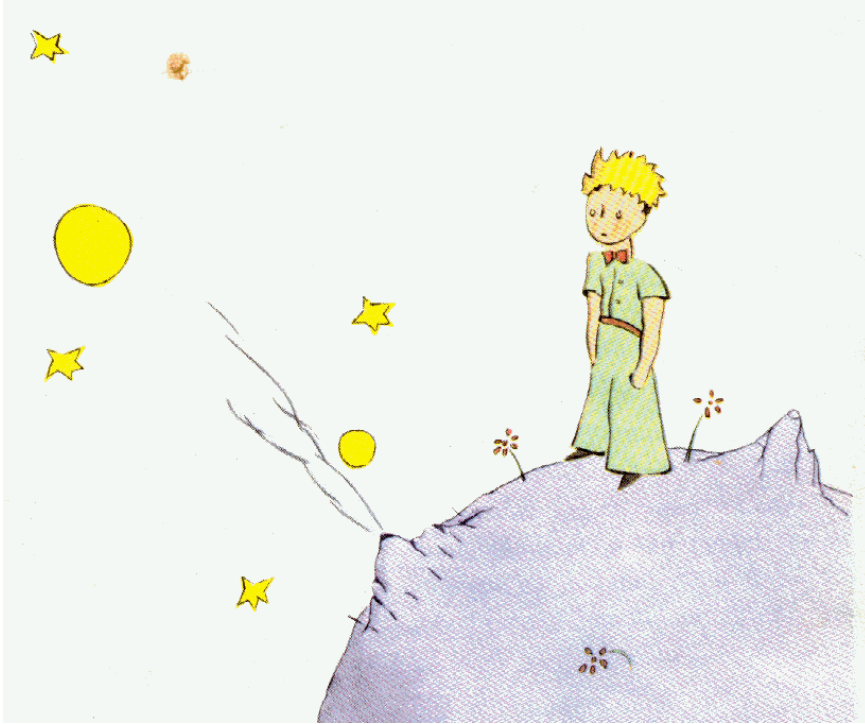
1. Capture *semantics* (vs. morphosyntax) of tense and aspect
2. Balance complexity of tense/aspect & simplicity for annotation
3. Integrate into **current AMR annotation practices**

The dinosaurs became extinct
millions of years ago.

```
:time (b / before
      :op1 (n / now)
      :quant (m / multiple
              :op1 (t / temporal-quantity
                    :quant 1000000
                    :unit (y / year)))
```

PROPOSED ANNOTATION SCHEME

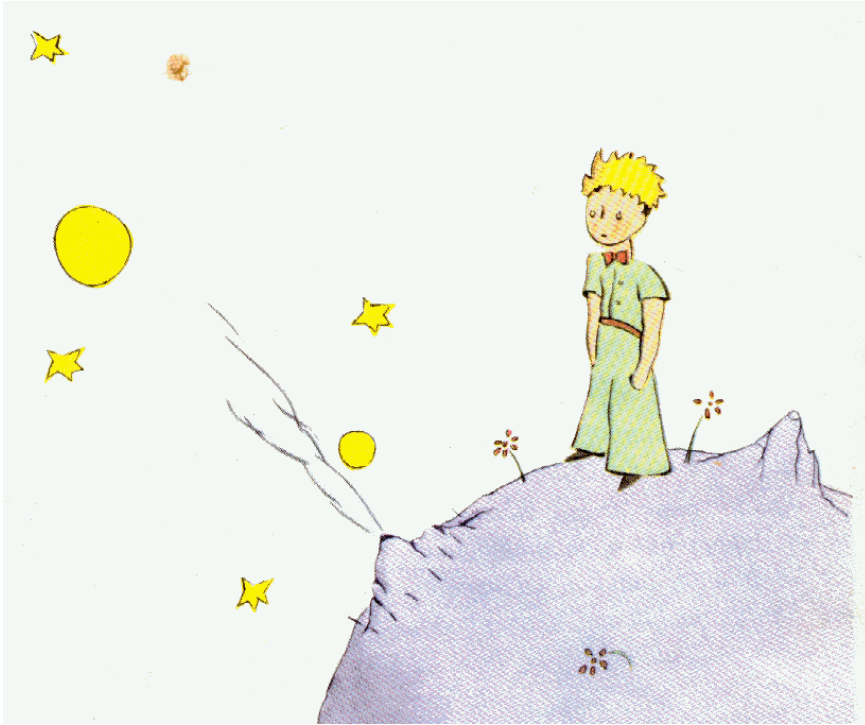
Proposed approach



"I **have flown** a little over all parts of the world."

```
(f / fly-01
  :ARG0 i
    :location (o / over
      :op1 (p2 / part
        :part-of (w / world)))
    :quant (l / little)
  :ASPECT
  :TENSE)
```

Proposed approach



"I **have flown** a little over all parts of the world."

(f / fly-01

:ARG0 i

:location (o / over

:op1 (p2 / part

:part-of (w / world)))

:quant (l / little)

:ASPECT

:TENSE)



AMR treats meaning at the **sentence level**.

We do the same with tense & aspect.

(cf. O'Gorman et al., 2018).



Time annotation

- Present time

:time (n / now)

- Past time

:time (b / before
:op1 (n / now))

- Future time

:time (a / after
:op1 (n / now))

Time annotation

- **Present time**

:time (n / now)

- **Past time**

:time (b / before
:op1 (n / now))

- **Future time**

:time (a / after
:op1 (n / now))

"Here **is** a copy of the
drawing."

(b / be-located-at-91
:time (n / now))

Time annotation

- Present time

:time (n / now)

- **Past time**

:time (b / before
:op1 (n / now))

- Future time

:time (a / after
:op1 (n / now))

"I **pondered** over the
adventures of the jungle."

(p / ponder-01
:time (b / before
:op1 (n / now)))

Time annotation

- Present time

`:time (n / now)`

- Past time

`:time (b / before
:op1 (n / now))`

- **Future time**

`:time (a / after
:op1 (n / now))`

"I **will try** to make my
portraits."

`(t / try-01
:time (a / after
:op1 (n / now)))`

Time annotation

- Continuous time

```
:time (u / up-to  
      :op1 (n / now))
```

- Existential time

```
:time (b / before  
      :mod (e / ever)  
      :op1 (n / now))
```

- Recent time

```
:time (b / before  
      :mod (j / just)  
      :op1 (n / now))
```

Time annotation

- **Continuous time**

```
:time (u / up-to  
      :op1 (n / now))
```

- Existential time

```
:time (b / before  
      :mod (e / ever)  
      :op1 (n / now))
```

- Recent time

```
:time (b / before  
      :mod (j / just)  
      :op1 (n / now))
```

“Heavens, where **has** she **been**
living?”

```
(l / live-01  
  :time (u / up-to  
        :op1 (n / now)))
```

Time annotation

- Continuous time

```
:time (u / up-to  
      :op1 (n / now))
```

- Existential time**

```
:time (b / before  
      :mod (e / ever)  
      :op1 (n / now))
```

- Recent time

```
:time (b / before  
      :mod (j / just)  
      :op1 (n / now))
```

"I **have flown** a little over
all parts of the world."

```
(f / fly-01  
  :time (b / before  
        :mod (e / ever)  
        :op1 (n / now)))
```

Time annotation

- Continuous time

```
:time (u / up-to  
      :op1 (n / now))
```

- Existential time

```
:time (b / before  
      :mod (e / ever)  
      :op1 (n / now))
```

- **Recent time**

```
:time (b / before  
      :mod (j / just)  
      :op1 (n / now))
```

"I **have come** on a long journey."

```
(c / come-01  
  :time (b / before  
        :mod (j / just)  
        :op1 (n / now)))
```

Aspect annotation

:stable +/-

✓ **States**

- + inherent or permanent
- temporary

STATES



:ongoing +/-/?

✓ **Real events (all)**

- + viewed from inside
- viewed from outside
- ? may or may not continue

EVENTS



:complete +/-

✓ **Real, goal-oriented events**

- + goal achieved
- goal not achieved



Aspect annotation

:stable +/-

✓ States

- + inherent or permanent
- temporary

"It **was** a picture of a boa constrictor."

:stable +

"He **was** in Turkish costume."

:stable -

:ongoing +/-/?

✓ Real events (all)

- + viewed from inside
- viewed from outside
- ? may or may not continue

:complete +/-

✓ Real, goal-oriented events

- + goal achieved
- goal not achieved

Aspect annotation

:stable +/-

✓ States

- + inherent or permanent
- temporary

"He **was looking** for a sheep."

:ongoing +

"He **looked** for a sheep."

:ongoing -

"He **has been looking** for a sheep."

:ongoing ?

:ongoing +/-/?

✓ Real events (all)

- + viewed from inside
- viewed from outside
- ? may or may not continue

:complete +/-

✓ Real, goal-oriented events

- + goal achieved
- goal not achieved

Aspect annotation

:stable +/-

✓ States

- + inherent or permanent
- temporary

"He **was looking** for a sheep."

:ongoing +

"He **looked** for a sheep."

:ongoing -

:ongoing +/-/?

✓ Real events (all)

- + viewed from inside
- viewed from outside
- ? may or may not continue

"I **jumped** to my feet,
completely thunderstruck."

:ongoing -

:complete +

:complete +/-

✓ Real, goal-oriented events

- + goal achieved
- goal not achieved

"I **was jumping** to my feet
when..."

:ongoing +

:complete -

Aspect annotation

:completable +/-

✓ hypothetical or
non-real events

+ goal-oriented

- non-goal oriented

:habitual +

✓ regularly recurrent

"If you please, **draw** me a sheep!"

:completable +

"I may **read** poetry instead of the news today."

:completable -

Aspect annotation

:completable +/-

✓ hypothetical or
non-real events

+ goal-oriented

- non-goal oriented

:habitual +

✓ regularly recurrent

"Boa constrictors **swallow**
their prey whole."

:habitual +

"But whoever it was, he or
she **would** always **say**, 'That
is a hat'."

:habitual +

"As of **Sunday**, the fire **had destroyed** more than 1,600 buildings but **was spreading** quickly."

```
(a / and
  :op1 (d / destroy-01
    :ongoing -
    :complete +)
  :op2 (s / spread-03
    :ongoing +)
  :time (b / before
    :op1 (d / date-entity
      :weekday (s2 / sunday)))
  :time (b / before
    :op1 (n / now)))
```

"By **Sunday**, the fire **will have destroyed** more than 1,600 buildings and **will be spreading** quickly."

```
(a / and
  :op1 (d / destroy-01
    :completable +)
  :op2 (s / spread-03
    :ongoing +)
  :time (b / before
    :op1 (d / date-entity
      :weekday (s2 / sunday)))
  :time (a / after
    :op1 (n / now)))
```

PILOT ANNOTATION STUDY

	TIME	
1	Present	:time (n / now)
2	Past	:time (b / before :op1 (n / now))
3	<i>Existential</i>	:time (b / before :mod (e / ever) :op1 (n / now))
4	<i>Recent</i>	:time (b / before :mod (j / just) :op1 (n / now))
5	Future	:time (a / after :op1 (n / now))
6	Continuous	:time (u / up-to :op1 (n / now))

	ASPECT		
1	Stative	:stable -	<i>Temporary</i>
2		:stable +	<i>Permanent*</i>
3	Eventive (episodic)	:ongoing +	<i>Atelic, in progress</i>
4		:ongoing + :complete -	<i>telic, in progress</i>
5		:ongoing -	<i>Atelic, done</i>
6		:ongoing - :complete -	<i>Telic, incomplete & done</i>
7		:ongoing - :complete +	<i>Telic, complete & done</i>
8		:completable -	<i>Non-real, atelic</i>
9		:completable +	<i>Non-real, telic</i>
10	(habitual)	:habitual +	<i>Habitual eventive</i>
11		:habitual + :stable -	<i>Habitual stative</i>

Pilot Annotation Study

- 1 expert (E), 2 novice annotators (N1, N2)
 - **50 sentences** from *The Little Prince*
 - Novice annotators were given thorough annotation **guidelines**

	E & N1	E & N2	N1 & N2
Time	80%	61%	55.2%
Aspect	72.1%	73.8%	64.5 %

- **86 possible targets** for both tense and aspect
 - Inter-annotator agreement (IAA) similar to comparable tense/aspect annotation tasks

Pilot Annotation Study

1. How do we apply :time (n / now) ?

*“That **is** funny!”*

*One never **knows**.*

*Where I **live**, everything **is** very **small**.*

These disagreements most often occurred with:

- **Generic** statements in the present tense
- Time within **quotations**

Pilot Annotation Study

3. Conditional and modal constructions

When an astronomer discovers one of these, he does not give it a name, but only a number.

:habitual +

And **if** I **forget** him, I **may** **become** like the grown-ups...

:completable +

:time (a / after
:op1 (n / now))

SUMMARY & FUTURE WORK

Contributions of this work

Extend existing AMR annotation
to reflect tense/aspect contrasts in English

- Semantic tense/aspect categories & criteria
- Pilot annotation results
- Open challenges

Example (Future work)

When did the Carr fire occur?

7/23/18

[fire **reported**]

:ongoing -
:complete +
:time (b / before
:op1 (n / now))

7/26/18

[fire **grew** to 20,000
acres]

:ongoing -
:complete +
:time (b / before
:op1 (n / now))

7/27/18

[crews **continue to build**
containment lines]

:ongoing +
:complete -
:time (b / before
:op1 (n / now))



8/20/18

[gullies **are hard to**
reach]

:stable +
:time (u / up-to
:op1 (n / now))

8/24/18

[fire **has burned**
229,658 acres]

:ongoing ?
:complete +
:time (u / up-to
:op1 (n / now))

8/26/18

[fire **may be 100%
contained** by next
week]

:completable +
:time (a / after
:op1 (n / now))



Future work

- **Linguistic refinement**

- Temporal relations between events
- Troubleshooting areas from pilot annotation
- Modality!
- Cross-linguistic data

- **NLP applications**

- Scale up annotation scheme to large corpora
- AMR parsers
- Timeline extraction, narrative understanding, dialogue for human-agent collaboration...

Many thanks to all members of the AMR tense and aspect working group for their contributions to this project.

THANK YOU!

APPENDIX

Example Guideline Table

	States		Dynamic Events
	:stable +	:stable -	
Episodic	:time ■ <u>now</u> if salient <i>He lives/lived/used to live in Paris.</i>	:time ■ now <i>He was/is living in Paris.</i>	:time ■ now, :ongoing +/-/?, and :complete +/- if telic and realized :completable - if atelic and hypothetical :completable + if telic and hypothetical <i>He went/is going/will go to Paris.</i> <i>He has been to Paris (ever, recently).</i> <i>He has been touring Paris for the past week.</i> <i>He may/should/could go to Paris.</i>
Habitual		:habitual +, and :time ■ <u>now</u> if salient <i>He is in Paris often.</i>	:habitual +, and :time ■ <u>now</u> if salient <i>He goes to Paris often.</i>

Table 1: Overview of tense/aspect annotation scheme by stativity and habituality. Aspectual features are in bold. :time ■ now is short for one of: :time now, :time before now, :time after now, :time up-to now. For habituais and stable states, :time is only annotated if there is a clear relation to the present time, e.g. past time expressed by *used to*.

Example: finite verb targets

"The firefighters are trying to contain the spread of the fire."

```
(t / try-01 :ongoing + :complete -  
  :ARG0 (f / firefighter)  
  :ARG1 (c / contain-02  
    :ARG0 f  
    :ARG1 (s / spread-02  
      :ARG1 (f2 / fire)))  
  :time (n / now))
```

Example: co-occurrent time annotation

"In the course of this life, I **have had** a great many **encounters** with a great many people who **have been concerned** with matters of consequence."

```
(e / encounter-01 :ongoing - :complete +
  :ARG0 (i / i)
  :ARG1 (p / person
    :quant (m2 / many
      :mod (g2 / great))
    :ARG1-of (c / concern-01 :stable +
      :ARG0 (m3 / matter
        :ARG1-of (c2 / consequential-01))))
  :quant (m / many
    :mod (g / great))
  :time (c3 / course
    :poss (l / life
      :mod (t / this)))
  :time (b / before
    :mod (e / ever)
    :op1 (n / now)))
```

Example: :ongoing + without -ing

"I ask your forgiveness."

```
(a / ask-02 :ongoing + :complete -  
:ARG0 (i / i)  
:ARG1 (f / forgive-01  
:ARG0 y  
:ARG1 i  
:ARG2 (y / you)  
:time (n / now))
```

"They were in a great hurry."

```
(h / hurry-01 :ongoing +  
:ARG1 (t / they  
:degree (g / great)  
:time (b / before  
:op1 (n / now)))
```

Example

:stable-

"The little prince **looked** everywhere to find a place to sit down; but the entire planet **was crammed** and **obstructed** by the king 's magnificent ermine robe."

```
(a / and
  :op1 (c / cram-01 :stable -
    :ARG1 (r2 / robe
      :mod (e2 / ermine)
      :mod (m / magnificent)
      :poss (k / king))
    :ARG2 (p3 / planet
      :extent (e3 / entire))
    :time (b2 / before
      :op1 (n2 / now)))
  :op2 (o / obstruct-01 :stable -
    :ARG0 r2
    :ARG1 p3
    :time (b3 / before
      :op1 (n3 / now)))
  :concession (l / look-01 :ongoing - :complete +
    :ARG0 (p / prince
      :mod (l2 / little))
    :ARG1 (p2 / place
      :purpose (s / sit-down-02
        :ARG1 p))
    :location (e / everywhere)
    :time (b / before
      :op1 (n / now)))
```

1. Laura Banarescu, Claire Bonial, Shu Cai, Madalina Georgescu, Kira Griffitt, Ulf Hermjakob, Kevin Knight, Philipp Koehn, Martha Palmer, and Nathan Schneider. 2013. Abstract Meaning Representation for sembanking. In Proc. of the 7th Linguistic Annotation Workshop and Interoperability with Discourse , pages 178–186, Sofia, Bulgaria, August.

2. Harry Bunt and James Pustejovsky. 2010. Annotating temporal and event quantification. In Proc. of 5th ISA Workshop .

3. Bernard Comrie. 1976. Aspect . Cambridge University Press, Cambridge MA.

4. Bernard Comrie. 1985. Tense . Cambridge University Press, Cambridge MA.

5. William Croft. 2012. Verbs: Aspect and Causal Structure . Oxford University Press, Oxford, UK, March.

6. David R. Dowty. 1986. The effects of aspectual class on the temporal structure of discourse: semantics or pragmatics? Linguistics and Philosophy , 9(1):37–61.

7. Annemarie Friedrich and Alexis Palmer. 2014. Automatic prediction of aspectual class of verbs in context. In Proc. of ACL , Baltimore, USA.

8. Wolfgang Klein. 1994. Time in language . Routledge, London.

9. Bin Li, Yuan Wen, Lijun Bu, Weiguang Qu, and Nianwen Xue. 2016. Annotating The Little Prince with Chinese AMRs. In Proc. of LAW X – the 10th Linguistic Annotation Workshop , pages 7–15, Berlin, Germany, August.

10. Thomas A. Mathew and E. Graham Katz. 2009. Supervised categorization for habitual versus episodic sentences. In Sixth Midwest Computational Linguistics Colloquium , Bloomington, Indiana.

11. Marc Moens and Mark Steedman. 1988. Temporal ontology and temporal reference. Computational Linguistics , 14(2):15–28.

12. Nasrin Mostafazadeh, Alyson Grealish, Nathanael Chambers, James Allen, and Lucy Vanderwende. 2016. CaTeRS: Causal and temporal relation scheme for semantic annotation of event structures. In Proc. of the Fourth Workshop on Events , pages 51–61, San Diego, California, June. Association for Computational Linguistics.

13. Tim O’Gorman, Kristin Wright-Bettner, and Martha Palmer. 2016. Richer Event Description: Integrating event coreference with temporal, causal and bridging annotation. In Proc. of the 2nd Workshop on Computing News Storylines , pages 47–56, Austin, Texas, USA, November.

14. Tim O’Gorman, Michael Regan, Kira Griffitt, Ulf Hermjakob, Kevin Knight, and Martha Palmer. 2018. AMR beyond the sentence: the Multi-sentence AMR corpus. In Proc. of COLING , Santa Fe, New Mexico, USA, August.

15. Martha Palmer, Daniel Gildea, and Paul Kingsbury. 2005. The Proposition Bank: An annotated corpus of semantic roles. Computational Linguistics , 31(1):71–106, March.

16. Barbara H Partee. 1999. Nominal and temporal semantic structure: Aspect and quantification. Prague Linguistic Circle Papers: Travaux du cercle linguistique de Prague nouvelle série , 3:91.

17. James Pustejovsky. 2017. ISO-Space: Annotating static and dynamic spatial information. In Handbook of Linguistic Annotation , pages 989–1024. Springer.

18. Hans Reichenbach. 1947. Elements of symbolic logic . The Free Press, New York.

19. Zeno Vendler. 1957. Verbs and times. The Philosophical Review , 66:143–60. Nianwen Xue,



GEORGETOWN UNIVERSITY

Design principles

1. Capture *semantics* (vs. morphosyntax) of tense and aspect

I am leaving for Boston tomorrow. =

**Estoy yendo a Boston mañana.*

2. Balance complexity of tense/aspect & simplicity for annotation

Voy a Boston mañana. =

I leave for Boston tomorrow.

3. Integrate into current AMR annotation practices

FUTURE TIME, COMPLETABLE ACTION