# Lecture 24 Wrapping Up

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#### In a nutshell

- We have seen representations, datasets, models, and algorithms for computationally reasoning about textual language.
  - Persistent challenges: Zipf's Law, ambiguity & flexibility, variation, context
- Core NLP tasks (judgments about the language itself): tokenization, POS tagging, syntactic parsing (constituency, dependency), word sense disambiguation, word similarity, semantic role labeling, coreference resolution
- NLP applications (solve some practical problem involving/using language): spam classification, language/author identification, sentiment analysis, named entity recognition, question answering, machine translation
- Which of these are generally easy, and which are hard?

### Language complexity and diversity

- Ambiguity and flexibility of expression often best addressed with corpora & statistics
  - Treebanks and statistical parsing
- Grammatical forms help convey meaning, but the relationship is complicated, motivating **semantic** representations
  - proposed by linguists, or
  - induced from data
- Typological variation: Languages vary extensively in phonology, morphology, and syntax

### Methods useful for more than one task

- annotation, crowdsourcing
- rule-based/finite-state methods, e.g. regular expressions
- classification (naïve Bayes, perceptron)
- language modeling (n-gram or neural)
- grammars & parsing
- sequence modeling (HMMs, structured perceptron, LSTM)
- structured prediction—dynamic programming (Viterbi, CKY)

#### Models & Learning

- Because language is so complex, most NLP tasks benefit from statistical learning.
- In this course, mostly **supervised learning** with *labeled* data. Exceptions:
  - unsupervised learning: the EM algorithm (e.g. for word alignment, topic models)
  - language models, distributional similarity/embeddings: supervised learning, but no extra labels necessary—the context is the supervision ("self-supervised")
- In NLP research, a tension between building a lot of linguistic insights into models vs. learning almost purely from the data.
  - Current research on neural networks tries to bypass hand-designed features/ intermediate representations as much as possible.
  - ▶ We still don't quite know how to capture "deep" understanding.

### Generative and discriminative models

- Assign probability to language AND hidden variable? Or just score hidden variable GIVEN language?
- Independence assumptions: how useful/harmful are they?
  - "all models are wrong, but some are useful"
  - bag-of-words; Markov models
  - combining statistics from different sources, e.g. Noisy Channel Model
- Avoiding overfitting (smoothing, regularization)
- Evaluation: gold standard? sometimes difficult

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- **CKY**, with a grammar of size  $G? O(N^3G)$

#### Applications

- Sentiment analysis, machine translation
- Your projects!
- Now that you know the tools in the toolbox, you can



#### Projects

- Virtual Poster Session: 5/11, 12:30-2:30
  - Make a PDF poster concisely summarizing the key aspects of your project—the task, methods, results
  - Include example inputs/outputs
- Project Report due 5/13
  - Instructions on Canvas assignment
  - Put code on GitHub (public or shared with instructor/TAs)
- Peer Evaluations

#### Other Administrivia

 TA & course evaluations https://eval.georgetown.edu/

