Linear Models for Classification: Discriminative Learning (Perceptron, SVMs, MaxEnt)

Nathan Schneider (some slides borrowed from Chris Dyer) ENLP | 10 February 2022

Outline

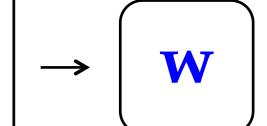
Words, probabilities → Features, weights

previous lecture

- Geometric view: decision boundary
- Perceptron this lecture
- Generative vs. Discriminative
- More discriminative models: Logistic regression/MaxEnt;
 SVM
- Loss functions, optimization
- Regularization; sparsity

Perceptron Learner

```
\mathbf{w} \leftarrow \mathbf{0}
for i = 1 ... I:
    for t = 1 ... T:
         select (\mathbf{x}, \mathbf{y})_t
         # run current classifier
         \hat{y} \leftarrow \arg\max_{y'} \mathbf{w}_{y'}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x})
         if \hat{y} \neq y then # mistake
                  \mathbf{w}_{\mathcal{V}} \leftarrow \mathbf{w}_{\mathcal{V}} + \mathbf{\Phi}(\mathbf{x})
                  \mathbf{w}_{\hat{y}} \leftarrow \mathbf{w}_{\hat{y}} - \mathbf{\Phi}(\mathbf{x})
return w
```



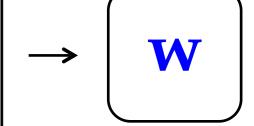
(assumes all classes have the same **percepts**)

Perceptron Learner

```
\mathbf{w} \leftarrow \mathbf{0}
for i = 1 ... I:
    for t = 1 ... T:
        select (\mathbf{x}, \mathbf{y})_t
         # run current classifier

    ← x decoding is a subroutine of learning

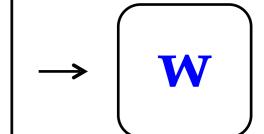
        if \hat{y} \neq y then # mistake
                 \mathbf{w}_{y} \leftarrow \mathbf{w}_{y} + \mathbf{\Phi}(\mathbf{x})
                 \mathbf{w}_{\hat{\mathcal{V}}} \leftarrow \mathbf{w}_{\hat{\mathcal{V}}} - \mathbf{\Phi}(\mathbf{x})
```



(assumes all classes have the same **percepts**)

Perceptron Learner for binary classification

```
single weight vector such that
\mathbf{w} \leftarrow \mathbf{0}
for i = 1 \dots I: >0 \rightarrow + class, <0 \rightarrow - class
    for t = 1 ... T:
        select (\mathbf{x}, \mathbf{y})_t
        # run current classifier
       \hat{y} \leftarrow \text{sign}(\mathbf{w}^\mathsf{T} \mathbf{\Phi}(\mathbf{x}))
       if \hat{y} \neq y then # mistake
               \mathbf{w} \leftarrow \mathbf{w} + \operatorname{sign}(y) \cdot \mathbf{\Phi}(\mathbf{x})
return w
```



(assumes all classes have the same percepts)

Perceptron Learner

```
for t = 1 ... T:
      select (\mathbf{x}, \mathbf{y})_t
       # run current classifier
      \hat{y} \leftarrow \arg\max_{y'} \mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y')
                                                     if different classes
      if \hat{y} \neq y then # mistake
              \mathbf{w} \leftarrow \mathbf{w} + \mathbf{\Phi}(\mathbf{x}, y) - \mathbf{\Phi}(\mathbf{x}, \hat{y})
return <mark>w</mark>
```

work through example on the board

```
x1 = "I thought it was great" y1 = +
x2 = "not so great" y2 = -
x3 = "good but not great" y3 = +
```

Perceptron Learner

- The perceptron doesn't estimate probabilities. It just adjusts weights up
 or down until they classify the training data correctly.
 - No assumptions of feature independence necessary! ⇒ Better accuracy than NB
- The perceptron is an example of an online learning algorithm because it
 potentially updates its parameters (weights) with each training datapoint.
- Classification, a.k.a. decoding, is called with the latest weight vector.
 Mistakes lead to weight updates.
- One hyperparameter: I, the number of iterations (passes through the training data).
- Often desirable to make several passes over the training data. The number can be tuned. Under certain assumptions, it can be proven that the learner will converge.

Perceptron: Avoiding overfitting

- Like any learning algorithm, the perceptron risks overfitting the training data. Two main techniques to improve generalization:
 - Averaging: Keep a copy of each weight vector as it changes, then average all of them to produce the final weight vector. <u>Daumé chapter</u> has a trick to make this efficient with large numbers of features.
 - ▶ Early stopping: Tune I by checking held-out accuracy on dev data (or cross-val on train data) after each iteration. If accuracy has ceased to improve, stop training and use the model from iteration I – 1.

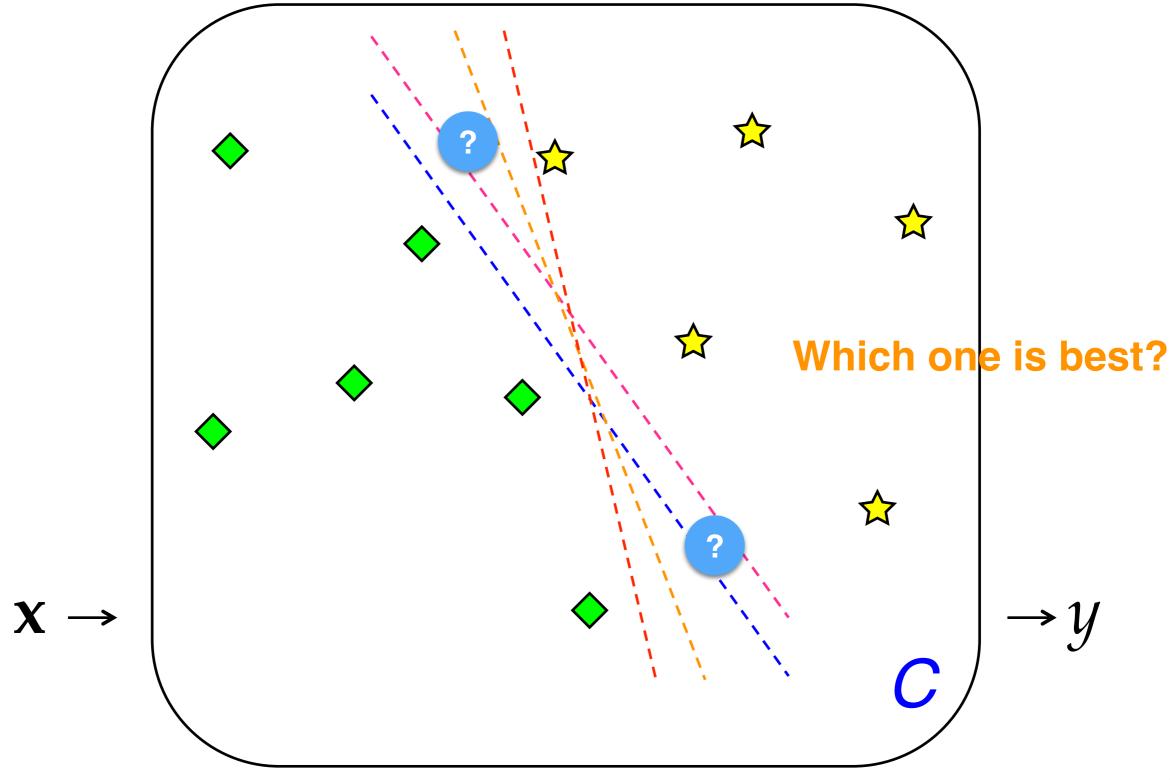
Questions for Discussion

- After running the perceptron to train a binary classifier, a binary feature observed in the training data has a final weight of O. From this, can you conclude it was observed an equal number of times for the two classes? Why or why not?
- What would be some good features for a named entity classifier, where the input is a word in a sentence and the output is one of: {NonName, Person, Org, Location}?

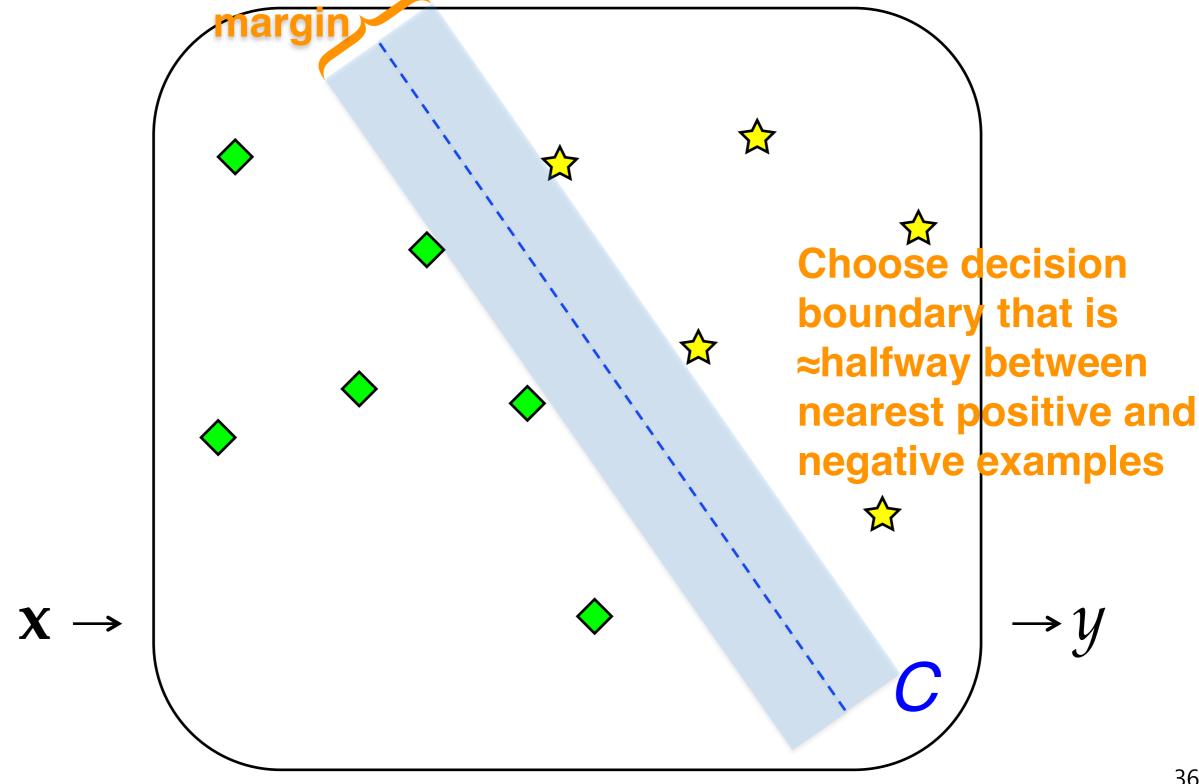
Generative vs. Discriminative

- Naïve Bayes allows us to classify via the joint probability of x and y:
 - ▶ $p(y \mid x) \propto p(y) \prod_{w \in x} p(w \mid y)$ = $p(y) p(x \mid y)$ (per the independence assumptions of the model) = p(y, x) (chain rule)
 - This means the model accounts for BOTH \mathbf{x} and y. From the joint distribution $p(\mathbf{x},y)$ it is possible to compute $p(\mathbf{x})$ as well as p(y), $p(\mathbf{x} \mid y)$, and $p(y \mid \mathbf{x})$.
- NB is called a generative model because it assigns probability to linguistic objects (x). It could be used to generate "likely" language corresponding to some y. (Subject to its naïve modeling assumptions!)
 - (Not to be confused with the "generative" school of linguistics.)
- Some other linear models, including the perceptron, are discriminative: they are trained directly to classify given x, and cannot be used to estimate the probability of x or generate x | y.

Many possible decision boundaries



Max-Margin Methods (e.g., SVM)



Max-Margin Methods

- Support Vector Machine (SVM): most popular max-margin variant
- Closely related to the perceptron; can be optimized (learned) with a slight tweak to the perceptron algorithm.
- Like perceptron, discriminative, nonprobabilistic.

Maximum Entropy (MaxEnt) a.k.a. (Multinomial) Logistic Regression

- What if we want a discriminative classifier with probabilities?
 - E.g., need confidence of prediction, or want the full distribution over possible classes
- Wrap the linear score computation ($\mathbf{w}^{\mathsf{T}} \Phi(\mathbf{x}, y')$) in the **softmax** function:

score can be negative; exp(score) is always positive

$$\log p(y \mid \mathbf{x}) = \log \frac{\exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y))}{\sum_{y'} \exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y'))} = \mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y) - \log \sum_{y'} \exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y'))$$

Denominator = normalization (makes probabilities sum to 1).

Binary case: Sum over all classes ⇒ same for all numerators ⇒ can be ignored at classification time.

$$\log p(y=1 \mid \mathbf{x}) = \log \frac{\exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y=1))}{\exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y=1)) + \exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y=0))}$$

$$= \log \frac{\exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y=1)) + \exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y=0))}{\exp(\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y=1)) + 1}$$
 (fixing $\mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y=0) = 0$)

- · MaxEnt classifiers are a special case of MaxEnt a.k.a. log-linear models.
 - Why the term "Maximum Entropy"? See Smith Linguistic Structure Prediction, appendix C.

- For all linear models, the classification rule or decoding objective is: $y \leftarrow \arg\max_{y'} \mathbf{w}^{\mathsf{T}} \Phi(\mathbf{x}, y')$
 - Objective function = function for which we want to find the optimum (in this case, the max)
- There is also a learning objective for which we want to find the optimal parameters. Mathematically, NB, MaxEnt, SVM, and perceptron all optimize different learning objectives.
 - When the learning objective is formulated as a minimization problem, it's called a loss function.
 - A loss function scores the "badness" of the training data under any possible set of parameters. Learning = choosing the parameters that minimize the badness.

- Naïve Bayes learning objective: joint data likelihood
 - $p^* \leftarrow \arg \max_p L_{joint}(\mathbf{D}; \mathbf{p})$ = $\arg \max_p \Sigma_{(\mathbf{x}, y) \in \mathbf{D}} \log \mathbf{p}(\mathbf{x}, y) = \arg \max_p \Sigma_{(\mathbf{x}, y) \in \mathbf{D}} \log (\mathbf{p}(y)\mathbf{p}(\mathbf{x} \mid y))$
 - It can be shown that relative frequency estimation (i.e., count and divide, no smoothing) is indeed the maximum likelihood estimate
- MaxEnt learning objective: conditional log likelihood

```
→ p^* \leftarrow \arg \max_p L_{cond}(\mathbf{D}; \mathbf{p})

= \arg \max_p \Sigma_{(\mathbf{x}, y) \in \mathbf{D}} \log \mathbf{p}(y | \mathbf{x})

\mathbf{w} \leftarrow \arg \max_{\mathbf{w}} \Sigma_{(\mathbf{x}, y) \in \mathbf{D}} \mathbf{w}^\mathsf{T} \mathbf{\Phi}(\mathbf{x}, y) - \log \Sigma_{y'} \exp(\mathbf{w}^\mathsf{T} \mathbf{\Phi}(\mathbf{x}, y')) [2 slides ago]
```

- This has no closed-form solution. Hence, we need an optimization algorithm to try different weight vectors and choose the best one.
- With thousands or millions of parameters—not uncommon in NLP—it may also overfit.

Visualizing different loss functions for binary classification

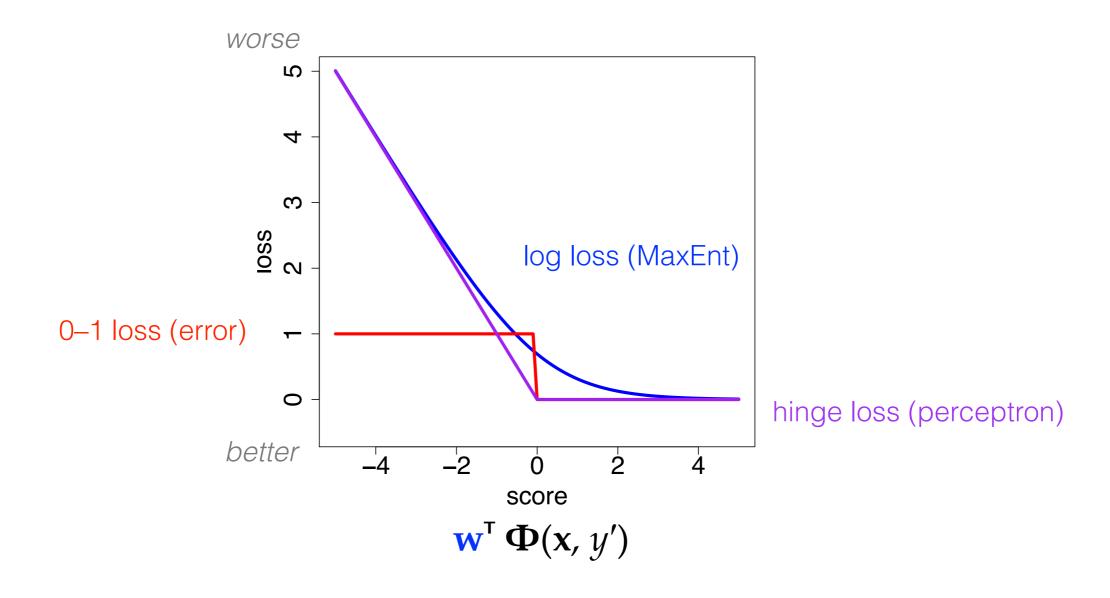


figure from Noah Smith

- Why not just penalize error directly if that's how we're going to evaluate our classifier (accuracy)?
 - Error is difficult to optimize! Log loss and hinge loss are easier. Why?
 - * Because they're differentiable.
 - * Can use stochastic (sub)gradient descent (SGD) and other gradient-based optimization algorithms (L-BFGS, AdaGrad, ...). There are freely available software packages that implement these algorithms.
 - * With supervised learning, these loss functions are **convex**: local optimum = global optimum (so in principle the initialization of weights doesn't matter).
 - * The perceptron algorithm can be understood as a special case of subgradient descent on the hinge loss!
- N.B. I haven't explained the math for the hinge loss (perceptron) or the SVM. Or the derivation of gradients. See further reading links if you're interested.

A likelihood surface

Visualizes the likelihood objective (vertical axis) as a function of 2 parameters.

Likelihood = maximization problem. Flip upside down for the loss.

ient-based optimizers choose a point on the surface, look at its curvature, and then successively move to better points.

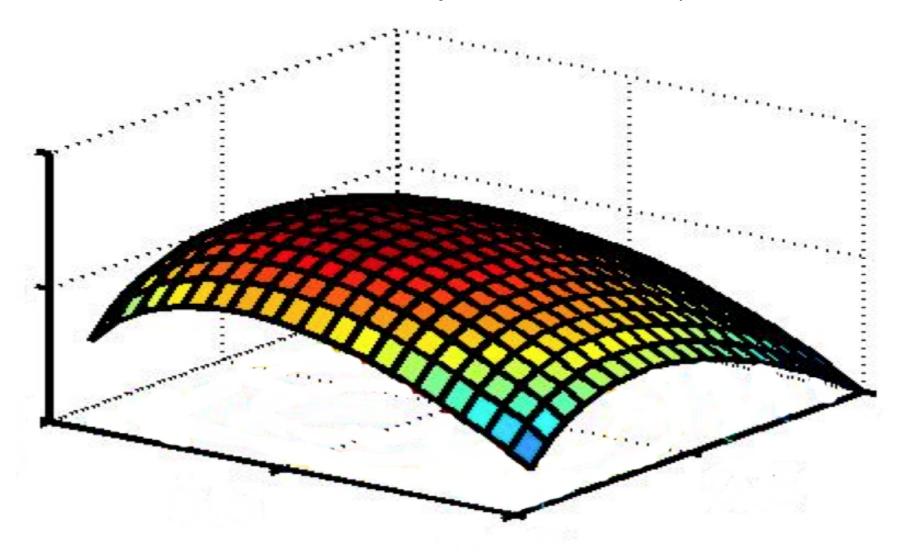


figure from Chris Manning

Regularization

- Better MaxEnt learning objective: regularized conditional log likelihood
 - $\mathbf{w}^* \leftarrow \arg\max_{\mathbf{w}} -\lambda \mathbf{R}(\mathbf{w}) + \Sigma_{(\mathbf{x}, y) \in \mathbf{D}} \mathbf{w}^\mathsf{T} \Phi(\mathbf{x}, y) \log \Sigma_{y'} \exp(\mathbf{w}^\mathsf{T} \Phi(\mathbf{x}, y'))$
- To avoid overfitting, the regularization term ("regularizer") $-\lambda R(w)$ penalizes complex models (i.e., parameter vectors with many large weights).
 - Close relationship to Bayesian prior (a priori notion of what a "good" model looks like if there is not much training data). Note that the regularizer is a function of the weights only (not the data)!
- In NLP, most popular values of R(w) are the ℓ_1 norm ("Lasso") and the ℓ_2 norm ("ridge"):
 - $\ell_2 = \|\mathbf{w}\|_2 = (\Sigma_i w_i^2)$ -1/2 encourages most weights to be **small in magnitude**
 - $\ell_1 = \|\mathbf{w}\|_1 = \Sigma_i |w_i|$ encourages most weights to be **0**
 - ▶ A determines the tradeoff between regularization and data-fitting. Can be tuned on dev data.
- SVM objective also incorporates a regularization term. Perceptron does not (hence, averaging and early stopping).

Sparsity

- ℓ_1 regularization is a way to promote **model sparsity**: many weights are pushed to 0.
 - A vector is sparse if (# nonzero parameters) ≪ (total # parameters).
 - Intuition: if we define very general feature templates—e.g. one feature per word in the vocabulary—we expect that *most features should not matter* for a particular classification task.
- In NLP, we typically have sparsity in our feature vectors as well.
 - E.g., in WSD, all words in the training data but *not* in context of a particular token being classified are effectively 0-valued features.
 - Exception: **dense** word representations popular in recent neural network models (we'll get to this later in the course).
- Sometimes the word "sparsity" or "sparseness" just means "not very much data."

Summary: Linear Models

Classifier: $y \leftarrow \arg\max_{y'} \mathbf{w}^{\mathsf{T}} \mathbf{\Phi}(\mathbf{x}, y')$

	kind of model	loss function	learning algorithm	avoiding overfitting
Naïve Bayes	Probabilistic, generative	Likelihood	Closed-form estimation	Smoothing
Logistic regression (MaxEnt)	Probabilistic, discriminative	Conditional likelihood	Optimization	Regularization penalty
Perceptron	Non-probabilistic, discriminative	Hinge	Optimization	Averaging; Early stopping
SVM (linear kernel)	Non-probabilistic, discriminative	Max-margin	Optimization	Regularization penalty

Take-home points

- Feature-based linear classifiers are helpful for NLP tasks where interpretability is important.
 - You define the features, an algorithm chooses the weights. Some classifiers then exponentiate
 and normalize to give probabilities.
 - More features ⇒ more flexibility, also more risk of overfitting. Because we work with large vocabularies, not uncommon to have millions of features.
- Learning objective/loss functions formalize training as choosing parameters to optimize a function.
 - Some model **both** the language and the class (generative); some directly model the class conditioned on the language (discriminative).
 - In general: Generative ⇒ training is cheaper, but lower accuracy.
 Discriminative ⇒ higher accuracy with sufficient training data and computation (optimization).
- Some models, like naïve Bayes, have a closed-form solution for parameters. Learning is cheap!
- Other models require fancier optimization algorithms that may iterate multiple times over the data, adjusting parameters until convergence (or some other stopping criterion).
 - The advantage: fewer modeling assumptions. Weights can be interdependent.

Which linear classifier to use?

- Fast and simple: naïve Bayes
- Very accurate, still simple: perceptron
- Very accurate, probabilistic, more complicated to implement: MaxEnt
- Potentially best accuracy, more complicated to implement: SVM
- All of these: watch out for overfitting!
- Check the web for free and fast implementations, e.g. scikit-learn, SVM^{light}
- Later in the course, we'll also see nonlinear models (neural networks)

Evaluation

- How to interpret classifier performance?
 - Tuning hyperparameters; overfitting vs. underfitting
 - Feature ablations: remove (or add) features and compare accuracy
 - Majority baseline: always predict the most frequent class in the training data

Further Reading: Basics & Examples

- Manning: features in linear classifiers
 http://www.stanford.edu/class/cs224n/handouts/MaxentTutorial-16x9-FeatureClassifiers.pdf
- Goldwater: naïve Bayes & MaxEnt examples <u>http://www.inf.ed.ac.uk/teaching/courses/fnlp/lectures/07_slides.pdf</u>
- O'Connor: MaxEnt—incl. step-by-step examples, comparison to naïve Bayes http://people.cs.umass.edu/~brenocon/inlp2015/04-logreg.pdf
- Daumé: "The Perceptron" (A Course in Machine Learning, ch. 3) http://www.ciml.info/dl/v0_8/ciml-v0_8-ch03.pdf
- Neubig: "The Perceptron Algorithm" <u>http://www.phontron.com/slides/nlp-programming-en-05-perceptron.pdf</u>

Further Reading: Advanced

- Neubig: "Advanced Discriminative Learning"—MaxEnt w/ derivatives, SGD, SVMs, regularization http://www.phontron.com/slides/nlp-programming-en-06-discriminative.pdf
- Manning: generative vs. discriminative, MaxEnt likelihood function and derivatives http://www.stanford.edu/class/cs224n/handouts/MaxentTutorial-16x9-MEMMs-Smoothing.pdf, slides 3–20
- Daumé: linear models
 http://www.ciml.info/dl/v0_8/ciml-v0_8-ch06.pdf
- Smith: A variety of loss functions for text classification <u>http://courses.cs.washington.edu/courses/cse517/16wi/slides/tc-intro-slides.pdf</u> & http://courses.cs.washington.edu/courses/cse517/16wi/slides/tc-advanced-slides.pdf